



**General School/Rec Score Sheet**

	Difficulty		Execution		Comments
	Score	Max	Score	Max	
<b>Tumbling</b>		<b>5</b>		<b>5</b>	
<b>Stunts/ Tosses</b>		<b>5</b>		<b>10</b>	
<b>Pyramids</b>		<b>5</b>		<b>10</b>	
<b>Jumps</b>		<b>5</b>		<b>5</b>	
			<b>Score</b>	<b>Max</b>	
<b>Overall Skill Incorporation</b>				<b>10</b>	
<b>Dance</b>				<b>10</b>	
<b>Overall Routine Impression</b>			<b>Score</b>	<b>Max</b>	
<b>Projection</b> Expression/ Showmanship				<b>10</b>	
<b>Choreography</b> Spacing/Formations/Timing/ Use of Floor				<b>10</b>	
<b>Overall Routine</b> Crowd Appeal/ Creativity/ Flow				<b>10</b>	
<b>Total Score</b>				<b>100</b>	



**Non- Building Score Sheet**

	Difficulty		Execution		Comments
	Score	Max	Score	Max	
Standing Tumbling		5		10	
Running Tumbling		5		10	
Jumps		5		15	
			<b>Score</b>	<b>Max</b>	
<b>Overall Skill Incorporation</b>				10	
<b>Dance</b>				10	
<b>Overall Routine Impression</b>			<b>Score</b>	<b>Max</b>	
<b>Projection</b> Expression/ Showmanship				10	
<b>Choreography</b> Spacing/Formations/Timing/ Use of Floor				10	
<b>Overall Routine</b> Crowd Appeal/ Creativity/ Flow				10	
<b>Total Score</b>				100	



**Non- Tumbling Score Sheet**

	Difficulty		Execution		Comments
	Score	Max	Score	Max	
<b>Stunts/ Tosses</b>		<b>5</b>		<b>15</b>	
<b>Pyramids</b>		<b>5</b>		<b>15</b>	
<b>Jumps</b>		<b>5</b>		<b>5</b>	
			Score	Max	
<b>Overall Skill Incorporation</b>				<b>10</b>	
<b>Dance</b>				<b>10</b>	
<b>Overall Routine Impression</b>			Score	Max	
<b>Projection</b> Expression/ Showmanship				<b>10</b>	
<b>Choreography</b> Spacing/Formations/Timing/ Use of Floor				<b>10</b>	
<b>Overall Routine</b> Crowd Appeal/ Creativity/ Flow				<b>10</b>	
<b>Total Score</b>				<b>100</b>	



### Game Day Score Sheet

Sideline and Floor Cheer			
Category	Score	Points Possible	Comments
<b>Crowd Leading</b> Voice, Pace, and Ease to Follow		20	
<b>Energy</b> Excitement and ability to draw in crowd		5	
<b>Props</b> Incorp of signs, poms, megaphones, etc		10	
<b>Skills Incorp</b> Tumbling, Motions, and/or Building that enhances crowd experience		10	
<b>Difficulty</b>		5	
<b>Overall Impression</b>		10	
<b>Total Score</b>		60	

Musical Performance			
Category	Score	Points Possible	Comments
<b>Crowd Leading</b> Flow draws crowd into routine		5	
<b>Skills Incorporation</b> Tumbling, Motions, and/or Building that enhances crowd experience		10	
<b>Motions/Dance</b> Technique, Sharpness, Precision, Timing, Spacing		10	
<b>Difficulty</b>		5	
<b>Overall Impression</b>		10	
<b>Total Score</b>		40	

